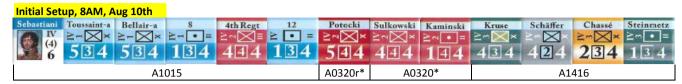
THE LIBRARY OF NAPOLEONIC BATTLES
NAPOLEON'S QUAGMIRE
ALMONCID SCENARIO
FRENCH-SPANISH SETUP SHEET, AtB, v1.03

Notes:

A). Leaders may also setup at start with any subordinate unit.

B). Vedettes may setup anywhere within three hexes of their parent unit.

C). Spanish player may adjust any one friendly unit by one hex prior to first player turn.





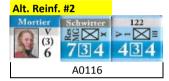


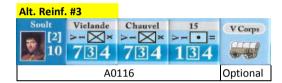


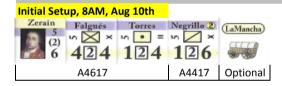








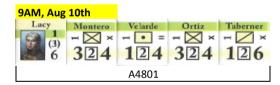


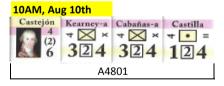


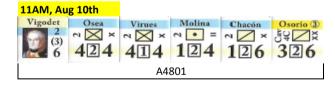




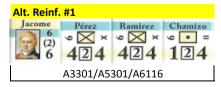








Note:



Alt. Reinf.	#2		
Copons	Calvo	Alonso	del Rio
7 (2)	<b>⊳</b> ×	~ × ×	F =
6	524	424	124
A3301/A5301/A6116			



Note: For Guerrillas, see Rule 25.8 for use and placement.
For Roadblocks, see Optional Rule 25.73 for use and placement.

any Toledo hex.

The Polish Division(\*) less the 4th Rgt.

comprise the garrison of Toledo. These units must remain in Toledo until

Spanish units move within 7 hexes of

Note:	Setup for most Pontoon/Baggage trains are marked as
	Optional. See Rules 25.24, 25.25, and 25.26 for setup and
	arrival restrictions. There are no pontoon bridges
	in this scenario.